

YEAR 2 ART & DESIGN CURRICULUM FRAMEWORK



Overview of Key Stage 1 Curriculum:

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

AUTUMN TERM 1	AUTUMN TERM 2	SPRING TERM 3
STREET DETECTIVES	LAND AHOY	THE RAINFOREST
<p>AD 4 Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p> <p>AD 2 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</p> <p>Look at the work of artists who drew or painted the urban landscapes of their own locality. Following this make drawings, paintings or collages of buildings found in our locality.</p> <p>AD 1 Use a range of materials creatively to design and make products</p> <p>Design and make posters and advertisements to advertise "The Big Clean". Display around the school in places where they will be easily seen by parents. Provide a board for 'signing up'.</p>	<p>AD 1 Use a range of materials creatively to design and make products. AD 2, 3</p> <p>Look at examples of pirate flags, talking about the shapes, patterns and colours used. Design and make batik pirate flags, choosing symbols that would stand out from afar.</p> <p>AD 3 Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. AD 2</p> <p>Draw a boat from observation, looking carefully at shapes and form, using a range of drawing materials such as a pen, pencil and marker pen.</p>	<p>AD 3 Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.</p> <p>Draw detailed sketches of minibeasts using pen or pencil, making careful line drawings of their observed features.</p> <p>AD 1 Use a range of materials creatively to design and make products. AD 2</p> <p>Make an ant out of pipe cleaners and egg boxes. Display these together to form an army of ants.</p>

SPRING TERM 4	SUMMER TERM 5	SUMMER TERM 6
<p align="center">SCENTED GARDEN</p>	<p align="center">MUCK, MESS AND MIXTURE</p>	<p align="center">TOWERS, TUNNELS AND TURRETS</p>
<p>AD 2 Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Make detailed observational drawings of scented flowers using hand lenses to look closely at colours, shapes and patterns.</p> <p>AD 1 Use a range of materials creatively to design and make products Use soft wire to recreate the giant leaves and flower heads of the rainforest, laying coloured tissue paper over the wire frame.</p> <p>AD 3 Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Press a garden or wild flower between the pages of an old book and weigh down, leaving in a warm dry place to dry out. Laminate pressed flowers when dry to create their own bookmark tag. Write a simple explanation or set of instructions on how they did it.</p> <p>AD 4 Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work Look at some of Britain’s most famous buildings, including the Gherkin, St Paul’s Cathedral and The Shard. Make observational paintings of these buildings and finding out about the architects who designed them.</p>	<p>AD 3 Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Use marble ink to create multi-coloured prints, observing what happens when colours mix on the water’s surfaces.</p> <p>AD 4 Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Look in detail at the food landscapes created by artist Carl Warner and describe the way he uses different food types, including fresh fruit, vegetables and meat. Create their own food landscape by cutting out images of food items or using photos of their own food.</p> <p>AD 1 Use a range of materials creatively to design and make products. Experiment with a variety of art and craft materials, investigating their properties to create mixed-media pictures and collages.</p> <p>AD 2 Use drawing, painting and sculpture to develop and share their ideas, experiences and imaginations Explore the properties and consistencies of clay. Slowly adding water to piece of clay and mix it until it becomes clay slip. Draw patterns using the clay slip and watch what happens as they dry.</p>	<p>AD 2 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Build stacks and towers using natural materials found in the outdoor environment.</p>